



## ACTIVITY: 'HUNTERS & PREDATORS'

**TIME:** 15+ minutes  
**SIZE:** Large groups/whole of class  
**SPACE:** To form large circle/s of chairs  
**RESOURCES:** Instructions (p.72 or SenseAbility CD), deck of playing cards

**The aim** is for students to work together in groups with fixed goals.

**The result** should be class discussion about how common experiences can create bonds.

While teachers should read the instructions (following page) for the finer points of play, here is a brief summary:

1. The group sits in a large circle. Students are broken into two main types: Predators and Villagers (which include Hunters and Doctors). Use a deck of cards to determine roles: Aces are Predators, Kings are Hunters, Queens are Doctors, and the rest are Villagers. NB: Nobody tells anyone else what is on their card!
2. The game is played in alternating cycles: night phases and day phases.
3. **NIGHT:** Have everyone close their eyes and then ask only the Predators to open their eyes. The Predators silently agree on someone who still has their eyes closed as the person they will eat, choosing them by pointing. The predators then close their eyes. Tell the Hunters to open their eyes. The Hunters silently agree on and point out one person they suspect to be a predator. Hunters close their eyes. Tell the Doctors to open their eyes and silently choose and point out one person they will protect. You, the teacher, take note of all the choices.
4. **DAY:** Tell everyone to wake (open their eyes) and reveal the outcomes of the various machinations of the round. Eaten people must leave the circle, as must successfully hunted predators.
5. The winners are either the Villagers (including Hunters and Doctors) or the Predators.



## DISCUSSION SUGGESTIONS

- What did you think and feel when you were told your role in the game? Why?
- What were your thoughts about others in the game? How did your thoughts about those like you (i.e. those on your side) and those not like you (i.e. on the opposing team) affect your feelings about them?
- What did you want to do through the game?
- What did you think and feel about your teammates when things went well? What did you think and feel when you started losing teammates? What did that make you think about the opposing team's members?
- What physical reactions did you experience during the game? Did they change at certain stages? Why might that be?
- What reactions did you see in other game players (e.g. excitement, disappointment, frustration)? What thoughts might have led to those reactions?
- This is very much a game of chance, and life can also take strange and sudden turns. How can you keep your Sense of Belonging strong despite life's ups and downs?